Junior Cricket

NZC's junior cricket accommodates different ages and stages with the objective of providing accelerated skill development, making it action packed and fast paced with maximum involvement for the kids.

This means shorter pitch lengths, fewer player numbers, shortened boundaries and appropriately sized bats and balls. More action, more running, more balls in play; less wides, more fun!



FORMATS

SUPERSTAR CRICKET ACADEMY	SUPERSTAR CRICKET	PRIMARY	INTERMEDIATE	DISTRICT	CUP & SHIELD TOURNAMENT
Learning the skills	Pitch 10-14M	Pitch 16M	Pitch 18M	Pitch 18M	Pitch 18M
Warm-up games	Players 8	Players 8	Players 9	Players 9	Players 9
Batting skills and games	Overs 8-16	Overs 20 MAX	Overs 30 MAX	Overs 40 MAX	Overs 20 MAX
Bowling skills and games	Boundaries 30-40 MAX	Boundaries 35 MAX	Boundaries 40 MAX	Boundaries 45 MAX	Boundaries 45 MAX
Fielding skills and games	Dismissals PAIRS* *Pairs cricket batting rules apply	Dismissals NONE* *bat out your 5 overs as a pair	Dismissals ALL* *Minimum number of balls - 6	Dismissals ALL* *Negotiable	Dismissals ALL
Modified team games	5 ways to get out; - Bowled - Stumped - Caught - Run out - Hit Wicket	MA's/DA's can introduce consequences for dismissals if required LBW'S - No Stumpings - Yes	(from there on all dismissals apply) - Compulsory retirement – 30 balls - MA's/DA's can introduce consequences for dismissals if required	Regolable	
	Equipment	Equipment	Equipment	Equipment	Equipment 142g two piece ball
	Modified ball (Incredi/soft)	142g two piece ball or modified ball Mandatory helmets	142g two piece ball or modified ball Mandatory helmets	142g two piece ball Mandatory helmets	Mandatory helmets
5-10 YEAR OLDS	5-12 YEAR OLDS	YEAR 5-6 9-11 YEAR OLDS	YEAR 7-8 11-13 YEAR OLDS	YEAR 7-8 11-13 YEAR OLDS	YEAR 7-8 11-13 YEAR OLDS

COACHING

SUPERSTAR CRICKET
ACADEMY COURSE

FOUNDATION COURSE

ADVANCED FOUNDATION COURSE

ADVANCED FOUNDATION COURSE

DEVELOPMENT COURSE

ADVANCED FOUNDATION COURSE